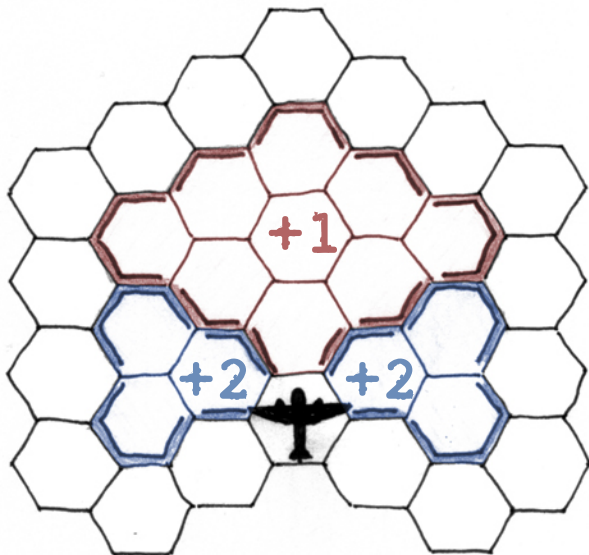
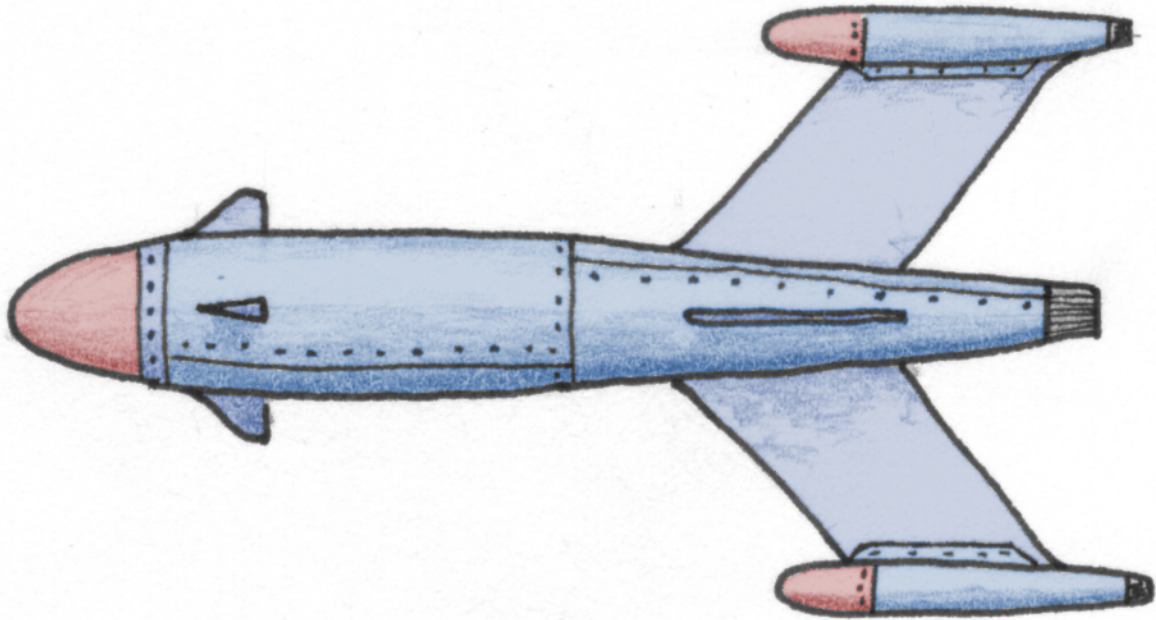


# Wire Guided Rocket



A Wire Guided Rocket (WG) has only the range of 3 hexes to the front. But the rocket can be fired on targets on the port and starboard side, with a range of two hexes.

On the front side the normal +1 modifier for Rockets and for both sides the modifier is +2.

Only one WG Control-Pod is needed, but maybe a second for backup is useful. Without Control-Pod the rocket can be fired as normal Armor Piercing Rockets (only with shorter Range)

Wire Guided Rocket	1 Hardpoint	\$ 380,--
WG Control-Pod	0,5 Hardpoint	\$ 120,--

## Wire Guided Rocket

by Meister Yordin for

Flieger im Exil/Spieler im Exil